

EMPLOYING DEEP PROGRAMMABILITY AND DISTRIBUTED INTELLIGENCE FOR REAL-TIME 6G NETWORKS

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## DEEP PROGRAMMABILITY & SECURE DISTRIBUTED INTELLIGENCE FOR REAL-TIME END-TO-END 6G NETWORKS



DESIRE6G

## **PROJECT SCOPE & OBJECTIVES**

- Zero-touch control, management & orchestration platform, with native integration of AI, to support eXtreme URLLC requirements over a performant, measurable & programable data plane.
- Use cases: AR and a Digital Twin application at two distinct experimental infrastructures.



#### URLLC evolution and new service classes [1]



[1] Alves H. et al. "Beyond 5G URLLC evolution: New service modes and practical considerations." ITU Journal on Future and Evolving Technologies, 2022.

## **DESIRE6G KEY INNOVATIONS**



# SMO for Non-RT intelligent service/resource management

#### MAS enables NRT distributed control

- Telemetry collection
- Al-driven decision making
- Actuation / reconfiguration
- MAS challenges: heterogeneity, dynamicity, coordination and cooperation, security etc. [2]

## **DESIRE6G KEY INNOVATIONS**



- In Band Network Telemetry: per flow aggregation, postcards etc.
- Challenges: scalability and performance
- ✓ First stage of collection at the PDP
- Intelligent telemetry data aggregation
  - e.g., 625:1 compression ratio using AEs [3]

Flexible, customized packet processing operations and protocol support

#### **Network Telemetry**

[3] L. Velasco et al., "Is intelligence the answer to deal with the 5 V's of telemetry data?," OFC, 2023.

## EARLY RESULTS: D6G ILLUSTRATIVE SCENARIO DESIRE6G



D6G: "Pervasive monitoring and distributed intelligence for 6G near real time operation". EUCNC Poster

## **EARLY RESULTS: SLA DECOMPOSITION**

- SMO decomposes E2E SLA into partial SLAs for each segment (e.g., RAN, transport), such that the probability to be accepted by all segments are maximized.
- Behavior of each segment is modelled by an NNbased risk model given its historical feedback on admission control.





D6G: "SLA Decomposition for Network Slicing: A Deep Neural Network Approach". IEEE Networking Letters [subm.]

# EARLY RESULTS: SERVICE INSTANTIATION & ASSURANCE



D6G: "Pervasive monitoring and distributed intelligence for 6G near real time operation". EUCNC Poster D6G: "Autonomous flow routing for near real time quality of service assurance". IEEE TNSM [subm.]

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## EARLY RESULTS: SECURING INTELLIGENCE



D6G: "Securing Multi-Agent Systems for Near Real-Time Control of 6G Services". EUCNC Poster





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# EARLY RESULTS: EDGE INTELLIGENCE



**Communication Rounds** 

- **Setting:** Fed. AI for RIS over Heterogeneous Env. Ο
- **Goal:** Downlink rate maximization through RIS phase tuning
- **Method:** Distributed Invariant Risk Minimization  $\bigcirc$ (IRM) aka FL Games
- **Intelligence:** Causal inference via representation learning

- Solution method is robust against heterogeneous environments
  - e.g., different user distributions, RIS architecture
- Solution method is privacy preserving, i.e., raw data need not be shared
  - inherited from federated setting
- Solution method is distributed
- **Sample efficiency**  $\rightarrow$  enables effective use of EDGE resources, e.g., storage

D6G: "Federated Learning Games for Reconfigurable Intelligent Surfaces via Causal Representations", Globecom 2023.[subm.]

# EARLY RESULTS: EDGE INTELLIGENCE



- Forecasting element (FE) running at the edge
  - **Goal**: assisted slice control relying on forecasting metrics, allowing margin in time to implement near-real time operations

### o Input features:

- Collection of UE telemetry data from the radio segment (i.e., widebandCQI) as a xApp
- Each slice is allocated with a specific forecasting job, running a forecasting model
- Output: FE generates a forecasted version of the UE indicators
- The forecasted metrics can be used to perform the slice adaptation, with the resource block group (RBG) enforcement, with margin in time

# **INTELLIGENCE CONTINUUM**

- The SMO oversees non-real-time tasks, including service provisioning, inter-segment (RAN, transport, core) coordination etc.
- MAS is a set of individual agents that share knowledge and communicate with each other to solve a problem that is beyond the scope of a single agent.
  - Decision-making is performed by every individual agent with up to sub-second granularity based on its own observed data, as well as on the data and models received from other agents in the same layer.

